



EVENT GUIDE

SATURDAY 21ST OCTOBER 2023

Supported by:



WELCOME

Thank you for your entry to The Dramathon.

It's almost event day and we want to make sure you have all of the information you need so that you're ready to go when you arrive on race day.

This document includes information on the following:

- [Event Information](#)
- [Bus Timetable](#)
- [Registration and Timing](#)
- [Event Logistics](#)
- [Race Information](#)
- [And Finally](#)

We look forward to welcoming you to the race.

See you on Race Day



EVENT INFORMATION

Locations

Race HQ - The race headquarters venue will be The Glenfiddich Distillery, Dufftown, Keith, Moray, AB55 4DH. This venue will host parking, coach pick up and the race finish line.

Registration – You will be able to register for your race on Friday between 2pm and 5pm and on Saturday between 7am and 10.30am. The location for this will be the Mortlach Memorial Hall, 1, 6 Albert Place, Dufftown, Keith AB55 4AY. **Competitors must collect their own race packs, please bring ID with you as you may be asked for this.**

Parking

Car Parking is in Dufftown, near Glenfiddich Distillery. It's **extremely** tight. Please share cars to come to the race site if you can, if you are looking for people to share with then why not join our [car sharing facebook page](#) share a lift and make new friends!. Follow signage and marshals instructions on arrival.

There are **no facilities for parking or dropping off** at Glenfarclas, Ballindalloch, Cragganmore, Knockando, Tamdhu or Cardhu Distilleries. Spectators **MUST NOT** attempt to park at these locations – you **WILL** be turned away. There are public car parks in Aberlour, and small ones around Craigellachie.

If spectators wish to park on public roads, please take great care. Do not block roads, farm tracks, forest tracks etc. Please do not park in designated Passing Places.

How to get there

Public transport is scarce – please see: http://www.moray.gov.uk/moray_standard/page_1677.html for more info.

Schedule

Critical race day times are below – precise start times will be made clear at registration and/or the briefings;

Friday 20th October

1400-1700 Sign-On open for all distances at Mortlach Memorial Hall

Saturday 21st October

0615 Car Park Open at Glenfiddich Distillery (please don't arrive earlier)

0700-1030 Sign-On open for all distances at Mortlach Memorial Hall (please note: Marathon sign-on closes at 0845, Half Marathon sign-on closes at 0945, 10km sign-on closes at 1030)

0900 **Marathon & Relay Leg 1 Coaches Depart Glenfiddich** (Athletes must travel on the coaches)

0900 **Relay Leg 2 Coaches Depart** (Athletes must travel on coaches)

1000 Marathon & Relay Race Start at Glenfarclas Distillery

1000-1100 **Half Marathon & Relay Leg 3 Coaches Depart Glenfiddich** (Athletes must travel on coaches)

1025-1100 Relay Leg 2 Start at Ballindalloch Distillery

1100-1200 Relay Leg 3 Start at Tamdhu Station

1100-1130 **Relay Leg 4 Coaches Depart Glenfiddich** (Athletes must travel on coaches)

1145 Half Marathon Start at Tamdhu Station

1130-1230 **10km Coaches Depart Glenfiddich** (Athletes must travel on coaches)

1315 10km Start at Aberlour



BUS TIMETABLE

Departure Time	Arrival Time	Journey Details	Passengers to Board	Notes
09:00	09:20	Glenfiddich-Glenfarclas	Marathon & Relay Leg 1	
09:40	10:00	Glenfiddich-Ballindalloch	Relay Leg 2	
10:00	10:30	Glenfiddich-Tamdhu	Relay Legs 3 & 4 (faster teams)	This bus departs earlier than the Half Marathon starters
10:30	10:50	Tamdhu-Aberlour	Relay Leg 4 (faster teams)	Note: this goes direct
11:00	11:30	Glenfiddich-Tamdhu	Relay Legs 3 & 4 (slower teams), plus Half Marathon	Half Marathon passengers will be waiting at Tamdhu (off coach) until start at 1145
11:00	11:30	Glenfiddich-Tamdhu	Half Marathon	
11:20	11:40	Ballindalloch-Glenfiddich	Finished Relay Leg 1 Runners	This bus departs when the final relay runner has boarded
11:30	11:50	Tamdhu-Aberlour	Relay Leg 4 (slower teams)	This bus will go Glenfiddich>Tamdhu (Leg 3 start)>Aberlour (Leg 4 start)
11:45	12:05	Tamdhu-Glenfiddich	Finished Relay Leg 2 Runners	This bus departs when c. 20 relay runners have boarded
12:00	12:30	Aberlour - Glenfiddich	Finished Relay Leg 3 (faster teams)	This bus departs when c. 20 relay runners have boarded
12:30	12:45	Glenfiddich-Aberlour	10K	
12:40	13:00	Tamdhu-Glenfiddich	Finished Relay Leg 2 Runners	This bus departs when the final relay runner has boarded
14:00	14:20	Aberlour - Glenfiddich	Finished Relay Leg 3 (slower teams)	This bus departs when the final relay runner has boarded

Please note buses for relay teams from Aberlour will collect on the main street near the co-operative supermarket.



REGISTRATION AND TIMING

There will be 2 opportunities for you to register for your race these will both be at Mortlach Memorial Hall on Friday afternoon and Saturday morning.

Friday Registration - On Friday afternoon you will be able to register from 2pm-5pm at the Mortlach Memorial Hall, 1, 6 Albert Place, Dufftown, Keith AB55 4AY.

Saturday Registration – On Saturday morning you will be able to register from 7.00am-10.30am. Please make sure you register before your race start time. The Registration venue will also be the Mortlach Memorial Hall 1, 6 Albert Place, Dufftown Keith AB55 4AY.

You'll receive your Sport Ident timing dibber and race number at registration. Please make sure you return your dibber after the finish line – there's a £35 charge if you don't return it. You (and only you!) are responsible for the safe return of this. Relay Teams can have one member of your team pick up all race bibs, t-shirts etc. Make sure they bring a bag though as it is a lot to carry.

Relay Teams:

Your 'dibber' timing chip is your 'baton' and should be passed from runner to runner. A relay team pen will be set up. You will need to dib at each change over.

We suggest that your Leg 2 runner takes warm clothing for the finishing Leg 1 runner (who will then take it on the return coach back to Glenfiddich with them) and so on down the team.

Leg 1 runner will wear the race number in the format TEAM NUMBER/A. Leg 2 runner will wear TEAM NUMBER/B and so on.

Race results will be available at www.durtyevents.com/results. Race Photographs will be published on our social media channels as soon as possible after the event.

Entries are NOT transferable without the express permission of the organisers. You may be asked for ID at race registration to be checked. We've had too many people swap places in previous years, and we risk serious issues through not being able to accurately identify participants. Sorry for the inconvenience this will mean.

Follow us for updates
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EVENT LOGISTICS

Important Race and Kit Drop Info – **READ THIS BIT VERY, VERY CAREFULLY!**

The logistics of this race are a little complex due to the various race start areas. Please ensure you read this information carefully to ensure you understand the travel arrangements.

Coaches

Runners must travel to their race start using the coaches provided by the race organisers. They will leave Glenfiddich Distillery Visitor Centre Car Park at the times outlined on [page 4](#). There is no car parking for runners or spectators at any of the Start points.

Relay Team runners should catch the coach to their respective Start lines. The Leg 1 runner should catch the coach to the Glenfarclas Start with the Marathon runners (see [page 4](#)). The Leg 2 runners should catch the coach to Ballindalloch. The Leg 3 runners should catch the coach to Tamdhu (with the Half Marathon runners). The Leg 4 runners should catch the coach to Aberlour (with the 10K runners). Once all incoming Relay runners are in (at Ballindalloch, Tamdhu and Aberlour), they will board a coach and return to Glenfiddich. Clearly, the amount of time a Relay runner will wait to either start, or for the return coach to leave will depend on the speed of their teammates and the other teams' runners.

Aberlour Relay Team Return – Please note buses do not come to the car park at your change over point. Please head up to the main street and pick up your bus on the high street near the Co-Operative supermarket.

We do not guarantee that early Leg runners will make it back to the finish line to see their team-mates finish (in fact, this is pretty unlikely for Leg 3 and maybe also Leg 2 runners).

NB: If you are a member of a relay team you will have priority on the earlier buses for your start point.

Facilities at Starts/Relay Leg Finishes + Kit Bag Movements

There will only be basic facilities (limited shelter, limited portable toilet) at each of the starts. For Marathon, Half-Marathon and 10K runners, we will aim to start you as soon as we can after coaches arrive. We plan for you to be able to stay on-board until very close to the start time if the weather is 'challenging'.

We advise that you take a bit of clothing with you to stay warm pre-start. The best solution would then be for you to carry this yourself during the race (e.g. doubling as 'emergency clothing'). We will bring kit bags back from your start to the finish for you if you can help us by satisfying some simple conditions;

- Small (e.g. carrier bag sized at the very largest) bags only
- Clearly labelled with your name and race number
- You drop your bag at the designated location (we'll make this clear at the start)
- We don't accept responsibility for the kit
- We don't guarantee it will be back to the finish before you
- You are responsible for collecting your kit after the finish. We're not going to post it back to you if you forget!

Relay Runners: We suggest that your Leg 2 runner takes warm clothing for the finishing Leg 1 runner (who will then take it on the return coach back to Glenfiddich with them), and so on down the team.



RACE INFORMATION

Course Description:

All courses will be fully way-marked.

All courses include sections on minor public roads that will not be closed. It is possible that you will encounter vehicles and other road users. Please stick to the Right Hand Side of the road (i.e. facing any traffic) and be prepared to step into the verge if necessary.

On the Speyside Way you will also likely encounter other users and members of the public. Please be courteous, they have exactly the same rights as you to be there. 'Race Head' will not be an acceptable excuse for being nasty!

10K: Starting in the beautiful riverside park near the site of the old Aberdour railway station, you will run on the route of the Speyside Way to Craigellachie passing through an old railway tunnel on the way. This section of the course runs alongside the River Spey on good gravel paths and is pretty much completely flat. After Craigellachie the course follows the route of the old railway spur to Dufftown. It gently climbs to the town (approx. 65m climb over 6km) on good gravel paths that may be slightly muddy in places. You then get a privileged 'backstage view' of the Balvenie Distillery (not open to the general public) and emerge via the Bottling Yard into the Finish Line in the heart of Glenfiddich Distillery.

Half Marathon: Starting at the old Tamdhu Station on the disused Spey railway line, you'll head eastwards on the Speyside Way following the sparkling River Spey through woodland and open countryside. You will quickly pass below the Knockando Distillery, then on to Carron with its spectacular new distillery. You will then make your way across the Spey on the old railway bridge, still heading east below Dailuaine Distillery and then to bustling Aberlour. This section is almost completely flat and is entirely on the Speyside Way – mainly gravel, some small tarmac sections, and the occasional muddy puddle. You will then follow the 10K route described above to the Finish.

Marathon & Relay: The flag drops at the atmospheric Glenfarclas Distillery. You then follow a minor road for c. 1km before turning left onto twin tracks – rough and indistinct in places (definitely 'off-road'!), before emerging at the entrance to Ballindalloch Castle where you will cross the A95 for the first time (see below). We are privileged to be able to run through the beautiful grounds and right past the front of the castle, before arriving at the ancient Bridge of Avon and across the A95 again into the golf club. A section beside the tumbling River Avon follows before a crossing of the golf course (there's a nippy wee climb in here) and onto Ballindalloch Distillery (Relay Leg 2 Start is here). Across the A95 for the final time and onto the minor road to Cragganmore Distillery. After a loop through the distillery which involves a short climb, you'll cross the Spey on the old railway bridge and pick up the Speyside Way, which is followed (flat, gravel, occasional mud) to Tamdhu Station. You then climb on road then rough track to Cardhu village and distillery, then drop again on tarmac then farm tracks to re-join the Speyside Way near Knockando Distillery, then follow the Half Marathon route as described above.

Surfaces vary from rough twin track to sections on tarmac road (both public and private), and all stops in between. A bit of everything, just what you'd expect from a trail race!

The owners of Ballindalloch Castle have kindly given us permission to access their land for the race. **Please DO NOT try to access this area outside of the event** as this may result in our permissions being revoked.

Golden Rule

No Litter. Anywhere. Full Stop. This includes the car parks and start areas. Litter includes gel wrappers, banana skins, plastic cups etc. If you've got any of these, either bring them back to the finish with you or hand to a marshal. We rely on the goodwill of landowners for the race to happen at all and they do check the course after we're finished for this kind of thing. Please comply – we don't want to do it, but it's an instant DQ for littering. You've been warned!

Report to the Finish, whatever happens to you. Otherwise we're coming looking for you and we won't be happy! 😞

Please don't leave valuables in kit bags. We do not accept any responsibility for lost or stolen items.

Course Maps for each distance can be found under the appropriate page on our [website](#).

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RACE INFORMATION CONT

A95 Crossings

The Marathon course and Legs 1 & 2 of the Relay cross the potentially busy A95 a number of times. The road will not be closed for the race. You **MUST** follow the instructions of marshals. Not doing so will be an instant DQ!

When you approach each crossing, you will 'dib' your dibber/timing chip into an electronic station (either held by a marshal, or on a stake at the side of the trail accompanied by a 'DIB HERE' sign). This will stop the race clock, you can then cross the road under marshal instruction without the pressure of time. You will then 'dib' again after crossing the road and the race clock will restart for you.

Important: This is the same for everyone, no-one gets an advantage. You **DO NOT** need to hurry to cross the road. Please follow marshal instructions.

Aid Stations

There will be aid stations stocked with water (**You will need to bring your own cup/flask to fill**), bananas and sweet snacks on the course at the following locations;

Ballindalloch Distillery (c. 8Km into the Marathon course)

B9138 Bridge (c. 16km into the Marathon course)

Tamdhu Station (c. 20km into the Marathon course)

Carron (c. 25km into the Marathon course)

Aberlour (c. 30km into the Marathon course)

Craigellachie (c. 35km into the Marathon course)

Compulsory Kit: If weather conditions deem it necessary, we will require that all runners **MUST** carry a waterproof top and an emergency foil blanket. We will advise you of this as early as possible, most likely by email a day or two pre-race. **PLEASE** come prepared with the kit needed and a method of carrying it. Better to have it and not be used than for us to not allow you to start. You should consider carrying these items in any case for your own safety and you may [sensibly!] elect to carry more stuff.

You should also carry sufficient food and water for your needs. There will be aid stations (see above), but you should ensure you have some independence.

Footwear: We suggest that trail running shoes will be the sensible choice for all courses. Road flats are not recommended. Whilst the course is generally on good surfaces (mostly gravel paths on the Speyside Way). There are sections that are less good and a little more challenging.

Cut-Offs: For the purposes of safety, both of competitors and our marshals, we have a couple of cut offs. If you arrive after these times your race will stop and you'll be transported back to the Finish. No arguments!

2pm @ Tamdhu Station (Marathon and Relay courses)

3:30pm @ Aberlour (Marathon, Half Marathon, and Relay courses)

4:00pm @ Craigellachie Feed Station (Marathon, Half Marathon, 10k and Relay courses)

5:00pm @ Finish Line (Marathon, Half Marathon, 10k and Relay courses)

We also reserve the right to cut Runners off at the Feed Stations and bring them back to the Finish by vehicle. This will be at our discretion!



AND FINALLY

Finish + Prize-Giving

The Finish of all races will be at Race HQ at Glenfiddich Distillery near Dufftown.

After you finish make sure you collect your custom medal (they're looking amazing!) and your hard-earned drams. These will be allocated and in colour coded bags to match your race number (the colours help us identify which course you are on).

You must make sure you 'dib' at the Finish line. Please make sure you **DOWNLOAD** (we'll show you what this means at the Finish) and return (or we'll charge you £35 to replace it) your dibber after the finish line.

Prize-Giving will be at the Finish at Approximately 3pm. Make sure you hang around to collect your prize! Or stick around and cheer on those who did win a prize.

Please Note: All prizes must be collected on the day at the event prize giving, The Dramathon cannot send alcohol prizes in the mail or via courier. T shirts and other event "goodies" must be collected on the day. The Dramathon reserves the right to charge for packaging and carriage at cost, plus a £5 admin fee (which must be paid and received by The Dramathon prior to dispatch being made).

Accommodation

For accommodation options, this is a good starting point: <https://www.morayspeyside.com/>

Visting our Sponsors

You've come all this way so why not take in a few distillery tours? Obviously in Speyside you're spoilt for choice so here are the links to our partner distilleries :

Glenfiddich : <https://www.glenfiddich.com/uk/book-tour>

Glenfarclas : <https://glenfarclas.com/tours/>

Ballindalloch : <https://www.ballindallochdistillery.com/whisky-distillery-tour-speyside/>

Cardhu : www.cardhudistillery.com

Cragganmore : www.cragganmoredistillery.com

Balvenie : <https://uk.thebalvenie.com/tour-the-balvenie-distillery/>

Arran and Lagg distilleries : <https://www.arranwhisky.com/> & <https://www.laggwhisky.com/>

Glenmoray Distillery : [Glen Moray | Speyside Single Malt Scotch Whisky](http://GlenMoray|SpeysideSingleMaltScotchWhisky)

Sadly Tamdhu is not open to the public and Chichibu is in Japan so a wee bit far to go...





RUN|RIDE|SWIM|TRI|ADVENTURE

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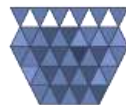
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WITH THANKS



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The heart [of](#) the Spey



Special thanks to Darach (www.darachgifts.co.uk) and [The Workshop in Aberfeldy](http://TheWorkshopinAberfeldy) for the bespoke medals and Glencairn (www.glencairn.co.uk) for the trophies.

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